

## The Enchanted Woodland Learning Objectives Overview

Week	Science	Art & Design	Computing	D&T	Geography	History
<b>Engage</b>	<p>Identify and name common flowers and trees found growing in the locality.</p> <p>Identify and name a range of common animals from the local and wider environment.</p> <p>Sort trees in to groups to show those that are evergreen and those that are deciduous.</p>	<p>Describe the sensory properties of a range of different materials and decide which ones to use when making something.</p>				
<b>Develop</b> <b>Develop</b> <b>Develop</b>	<p>Name animals living in a range of familiar environments such as their homes, woodland or school grounds.</p> <p>Science</p> <p>Identify and name a range of common animals from the local and wider environment.</p> <p>Identify the basic structural parts of common flowering plants and trees, including root, stem, stalk, leaves, flowers, bulb, fruit, seeds and trunk.</p>	<p>Use lines to represent a shape or outline.</p> <p>Describe the sensory properties of a range of different materials and decide which ones to use when making something.</p> <p>Describe the sensory properties of a range of different materials and decide which ones to use when making something.</p>		<p>Build simple structures.</p> <p>Select and explain choice of materials, sometimes with help.</p>	<p>Draw a simple picture map, (e.g. of an imaginary place from a story), labelling particular features.</p>	
<b>Innovate</b> <b>Innovate</b>	<p>Identify and classify animals</p>	<p>Use a range of materials creatively to design and make products.</p>		<p>Build structures</p> <p>Select and use a wide range of materials</p>	<p>Recognise human and physical features</p>	
<b>Express</b>	<p>Care for a growing seedling</p>	<p>Outline personal likes and dislikes of own work</p>				

