

## Splendid Skies Learning Objectives Overview

Week	Science	Art & Design	Computing	D&T	Geography	History
<b>Engage</b>	Broadly assign different weather types to seasons.	Apply paint using a range of tools (e.g large brushes, hands, feet, rollers and pads).	Name the four seasons and describe typical weather for each of them.			
<b>Develop</b> <b>Develop</b> <b>Develop</b>	Observe objects, materials and living things and describe what they see. Observe objects, materials and living things and describe what they see. Use simple non-standard measurements in a practical task. Observe objects, materials and living things and describe what they see.	Outline personal likes and dislikes regarding a piece of art. Handle and manipulate rigid and malleable materials and say how they feel.			Use basic geographical vocabulary to name physical and human features of familiar places. Draw a simple picture map (e.g. of an imaginary place from a story), labelling particular features. Identify the similarities and differences between the local environment and one other place.	Sequence the story of a significant historical figure.
<b>Innovate</b> <b>Innovate</b>	Use their observations and ideas to suggest answers to questions.				Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.	
<b>Express</b>	Describe how day length changes over a year from experience and if and how it affects their lives.	Cut and tear paper and glue it to a surface.	Locate hot and cold areas of the world.			

