

Week	Art & Design	Computing	D&T	Geography	History
Engage			<p>D&T</p> <p>Collect information from a number of different sources and use this information to inform design ideas in words, labelled sketches, diagrams and models, keeping in mind fitness for purpose and the end user</p>	<p>Geography</p> <p>Draw sketch maps and plans using standardised symbols and a key</p>	<p>History</p> <p>Place different periods of time on a timeline and remember key historical facts and some dates from a period studied.</p> <p>Use a range of source materials to answer questions about the past which go beyond simple observations</p>
Develop	<p>Art & design</p> <p>Use a motif and stencil to create a mono or repeat print.</p> <p>Art & design</p> <p>Make/use a sketch book with a hard cover and mitred corners</p>	<p>Computing</p> <p>Use and combine a variety of software and internet services on a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information.</p> <p>Computing</p> <p>Use and combine a variety of software and internet services on a range of digital devices to accomplish given goals, including collecting, analysing, evaluating and presenting data and information.</p>	<p>D&T</p> <p>Choose from a range of materials showing an understanding of their different characteristics.</p> <p>D&T</p> <p>Analyse the potential of a range of tools and use with accuracy.</p>	<p>Geography</p> <p>Locate and name geographical features on an Ordnance Survey map.</p> <p>Geography</p> <p>Propose geographical questions, collecting and recording specific evidence to answer them.</p> <p>Geography</p> <p>Locate the countries of Europe (including Russia), North and South America</p>	<p>History</p> <p>Choose the best way to record a range of historical information, giving reasons for their choice.</p> <p>History</p> <p>Ask and answer more complex questions through independent research</p> <p>History</p> <p>Use a range of source materials to answer questions about the past which go beyond simple observations.</p>
Innovate		<p>Co 6 Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.</p>	<p>DT D 1 Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.</p> <p>DT M 2 Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.</p>		
Express	<p>Art & design</p> <p>Compare and comment on a number of artworks on a similar theme, explaining the approaches taken by different artists or genres.</p>			<p>Geography</p> <p>Suggest which source material to use for a specific task, locating the information needed.</p>	<p>History</p> <p>Explain the impact of a significant historical figure on life in Britain.</p> <p>History</p> <p>Place different periods of time on a timeline and remember key historical facts and some dates from a period studied.</p>